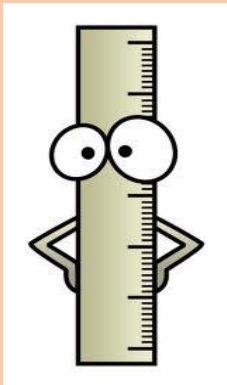


Physics - session 1



Learning Objectives:

- Prefixes and units
- Rearranging equations
- Uncertainties
- Graphical analysis
- Resolving and combining vectors

Is your Physics brain working?

- Can you explain the difference between a unit and a quantity?
- Do you know the seven base SI units?
- What is a derived unit? Can you give an example of one?
- What would $1.72\text{nm} \times 2.672\text{Mm} \times 5.29\text{fm}$ be? What about to 2 sig figs?

$$2.4 \times 10^{-17}\text{m}$$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Definition:

A physical quantity is a property of an object which can be measured.

A unit is a particular amount of some quantity used as a reference point for measurements of that quantity.

For example 27m is an amount of the quantity distance

Tip:

Don't use units when you mean the quantity.

e.g. the student used an ammeter to measure the amps in the circuit – WRONG!

Read:

There are 7 different base units whose definitions are based on specific physical measurements that can be reproduced accurately. All other derived units can be expressed in terms of these base units.

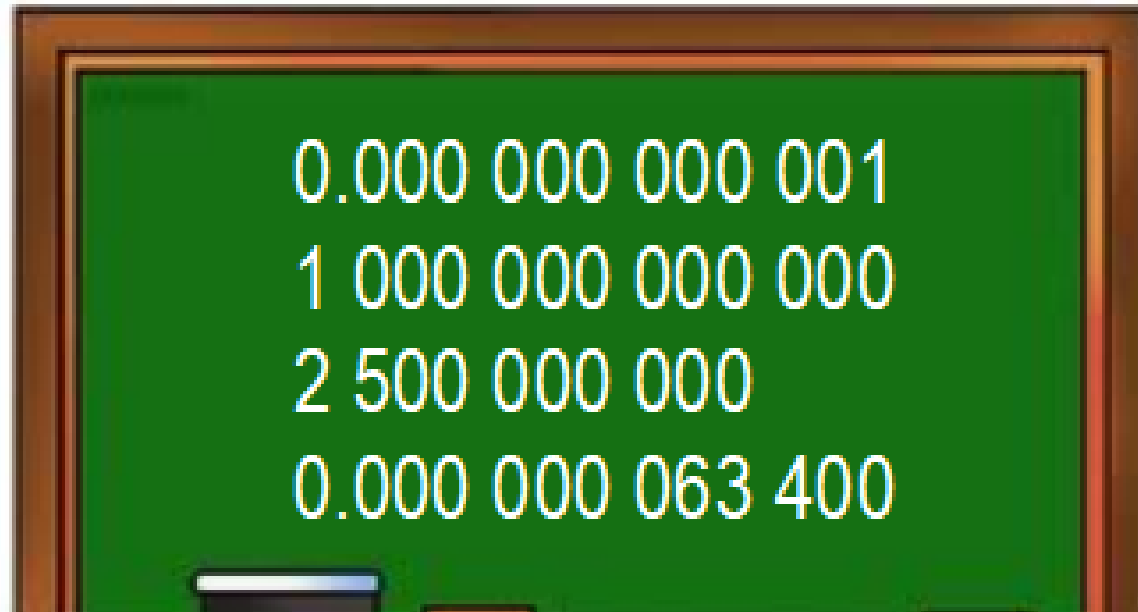
Base quantity	Base unit	Unit symbol
Time	Second	s
Length	Metre	m
Mass	Kilogram	kg
Temperature	Kelvin	K
Electric current	Ampere	A
Amount of substance	Mole	mol

Question:

What are the base units of momentum?
A bit harder – what about the newton?

Momentum = kgms^{-1}
Density = kgm^{-3}
Newton = kgms^{-2}
Joule = $\text{kgm}^2\text{s}^{-2}$

Can you say the following numbers?
How do we simplify them?



Prefixes are used with the base units to make very large and very small numbers more manageable

30 seconds: Can you write out all the prefixes we use in Physics? E.g. milli = 1×10^{-3}

In Physics we use engineering standard form. This is NOT the same as in maths (which uses scientific notation)... it's better 😊
So the number does not need to be between 1.0 and 10.0; but the prefix will be one of the following.
Again – because we work in the real world – we usually state answers to **2 sig figs**

Have you ever used the ENG button?

Try $3.56 \div 25,632$

Then press ENG

And again..

Try SHIFT ENG

Prefix	Symbol	Magnitude
femto	f	$\times 10^{-15}$
pico	p	$\times 10^{-12}$
nano	n	$\times 10^{-9}$
micro	μ	$\times 10^{-6}$
milli	m	$\times 10^{-3}$
centi	c	$\times 10^{-2}$
kilo	k	$\times 10^3$
mega	M	$\times 10^6$
giga	G	$\times 10^9$
tera	T	$\times 10^{12}$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Tip:

When completing calculations, always convert units before you start.

$$1\text{Gm} = 1 \times 10^9 \text{ m}$$

$$1\text{ps} = 1 \times 10^{-12} \text{ s}$$

Challenge what about 1mm^3 ?

$$1\text{mm} = 1 \times 10^{-3} \text{ m}$$

$$\text{So } 1\text{mm}^2 = 1 \times 10^{-6} \text{ m}^2$$

$$\text{And } 1\text{mm}^3 = 1 \times 10^{-9} \text{ m}^3$$

Practice:

5 minutes

Complete the questions on SI and derived units

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Rearranging Equations:

This is a simple skill which you need to be **TOTALLY** confident about doing.

Tip:

List out your quantities and check units

Substitute all the values in first

Simplify then rearrange

Example:

Example on the Whiteboard

Be as clear as possible with your working out. Use the space and keep it neat.

Practice: 10 minutes

Complete the questions to practice rearranging equations

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Uncertainties:

In Physics we are dealing in the real world (unlike the world of maths). So we acknowledge that all our measurements are subject to a level of uncertainty and we need to quantify this uncertainty.

Before we start: can you define accuracy, precision and resolution?

Definitions:

Accuracy: How close a measurement or calculated value is to the true value.

Precision: relates to how close together repeat values are. The smaller the spread or range, the higher the precision.

Resolution: The resolution of a measuring instrument is the smallest change in a quantity that gives a change in the reading that can be seen.

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Absolute Uncertainty:

The absolute uncertainty of a measurement shows how large the uncertainty actually is.

It has the same units as the quantity being measured.

When taking single readings, the absolute uncertainty is usually given as **the smallest division on the measuring instrument used**. (usually shown as half the division – e.g. 1°C shown as $\pm 0.5^{\circ}\text{C}$)

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

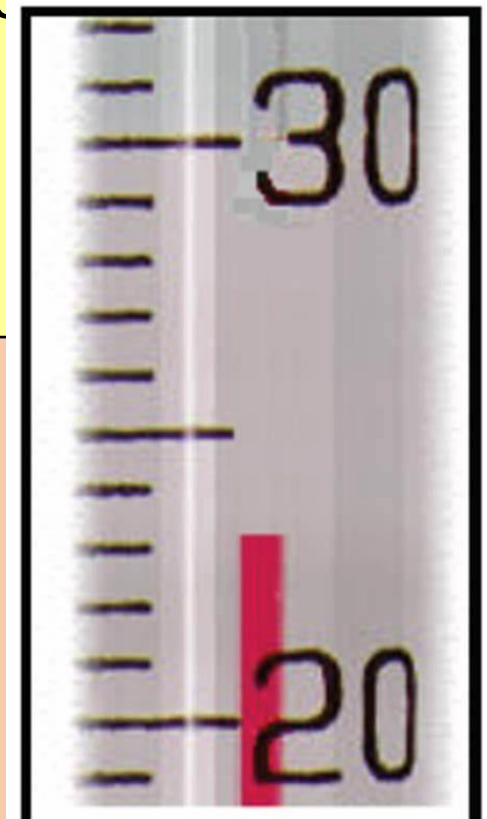
Thermometer

Reading is between 23 and 24.

We would likely read this 23, but the red line could be as high up as 23.5 or as low down as 22.5 and rounding to the nearest whole number would still read as 23.

This gives our reading an uncertainty of $\pm 0.5^{\circ}\text{C}$

Final reading = $23^{\circ}\text{C} \pm 0.5^{\circ}\text{C}$

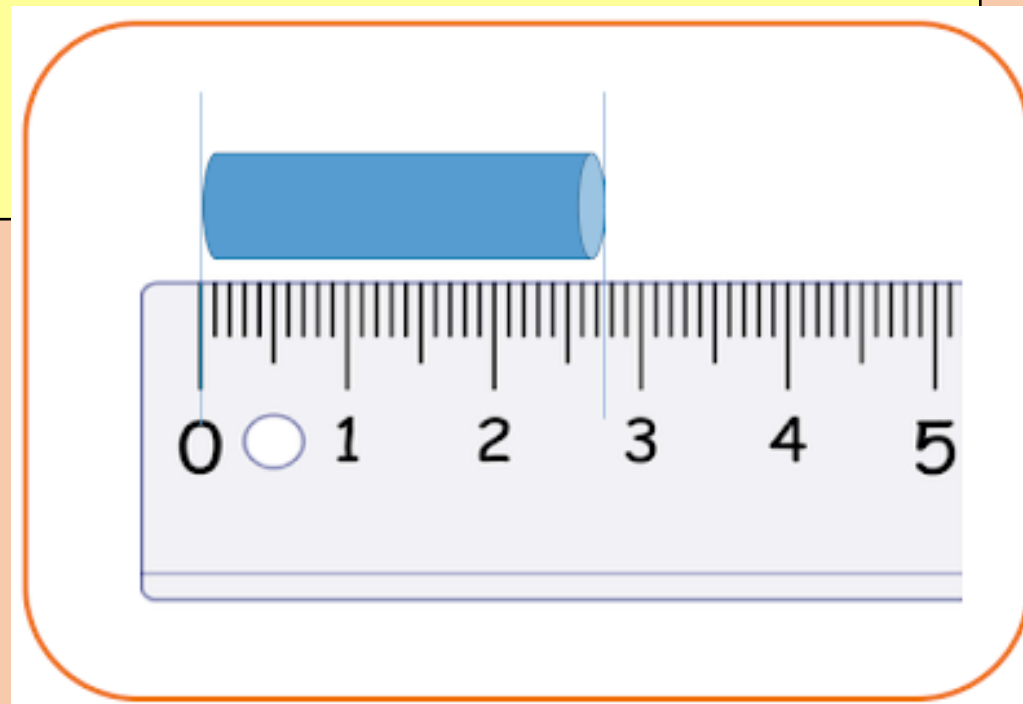


Ruler

We would likely read this 2.7cm, but the end could be as high up as 2.75 as low down as 2.65 and we would still read to 2.7cm. So there is an uncertainty of $\pm 0.5\text{mm}$

BUT – there is also an uncertainty at the zero end, and this will also be $\pm 0.5\text{mm}$

So the final reading = $2.7\text{mm} \pm 1\text{mm}$



Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

What are the **uncertainties** for these different measuring instruments?
The **resolution** is given.

Absolute Uncertainty:

Meter ruler (1mm) $\pm 1\text{mm}$

Ammeter (1dp) $\pm 0.05\text{A}$

Scales (1dp) $\pm 0.05\text{g}$

Protractor $\pm 0.5^\circ$

Vernier Calliper (0.1mm) $\pm 0.05\text{mm}$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Absolute Uncertainty:

When we add or subtract quantities, we need to combine the absolute uncertainties. They are always **added** together.

e.g. we measure the perimeter of the room.

The four walls measure $8\text{m} \pm 0.01\text{m}$, $5\text{m} \pm 0.01\text{m}$, $8.3\text{m} \pm 0.01\text{m}$ and $4.9\text{m} \pm 0.01\text{m}$.

What is the perimeter, including the uncertainty?

$$\text{Perimeter} = 26.2 \pm 0.04\text{m}$$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Percentage Uncertainty:

Percentage uncertainty is the absolute uncertainty divided by the measured value expressed as a percentage.

% uncertainties should be expressed to 1 significant figure only.

$$\% \text{ Uncertainty} = \frac{\text{uncertainty}}{\text{measured value}} \times 100\%$$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Percentage Uncertainty of a single value:

What is the percentage uncertainty in a length of 76mm measured with a meter ruler that has a millimeter scale?

$$\% \text{ Uncertainty} = \frac{\text{uncertainty}}{\text{measured value}} \times 100\%$$

$$\text{Absolute uncertainty} = \pm 1\text{mm}$$

$$\begin{aligned}\% \text{ uncertainty} &= 1/76 \times 100\% \\ &= \pm 1.3\%\end{aligned}$$

Tip: If we want to reduce the % uncertainty in a reading, we need to make the measured value larger. The absolute uncertainty remains the same, but the % uncertainty will reduce.

Percentage Uncertainty of a range of values:

- Find the range of the readings
- Halve the range to find the absolute uncertainty
- Divide the uncertainty by the mean and multiply by 100%

$$\% \text{ Uncertainty} = \frac{(\text{half range})}{\text{mean value}} \times 100\%$$

Reading 1/V	Reading 2/V	Reading 3/V	Reading 4/V	Mean value/V
3.89	3.88	3.86	3.90	3.88

Range = 3.90 – 3.86 = 0.04
Absolute uncertainty = ± 0.02
% uncertainty = ± 0.5%

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Combining % Uncertainties:

Just like absolute uncertainties, % uncertainties always **add up** when quantities are combined.

$$y = ab$$

% uncertainty in y = % uncertainty in a + % uncertainty in b

$$y = a/b$$

% uncertainty in y = % uncertainty in a + % uncertainty in b

$$y = a^2$$

% uncertainty in y = $2 \times$ % uncertainty in a

$$y = a^n$$

% uncertainty in y = $n \times$ % uncertainty in a

Not as confusing as it looks –
uncertainties just always ADD UP.

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Combining % Uncertainties:

A compound variable is calculated using the formula $y = \frac{ab}{c^3}$

What is the % uncertainty in y if the % uncertainty in a is 3%, b is 6% and c is 2%

$$\begin{aligned}\% \text{ uncertainty} &= 3\% + 6\% + 3(2\%) \\ &= \mathbf{15\%}\end{aligned}$$

Combining % Uncertainties:

The diameter of a solid sphere is measured with vernier calipers to be $4.73 \pm 0.01\text{cm}$ and its mass is measured to be $429.20 \pm 0.01\text{g}$.

- calculate the density of the sphere in gcm^{-3}
- calculate the % uncertainty in the density

Density = mass/volume

$$\begin{aligned}\text{Volume} &= \frac{4}{3}\pi r^3 = \frac{4}{3} \times \pi \times (2.365)^3 \\ &= 55.41\text{cm}^3\end{aligned}$$

$$\text{Density} = 429.20 / 55.41 = \mathbf{7.7 \text{ gcm}^{-3}}$$

$$\begin{aligned}\% \text{ uncertainty} &= \% \text{ uncertainty in mass} + \% \text{ uncertainty in volume} \\ &= 0.01/429.2 \times 100\% + 3(0.01/4.73) \times 100\% = \\ &0.002 + 0.6 = 0.602\% = \mathbf{0.6\%}\end{aligned}$$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Graphical Analysis:

Nearly every Physics investigation will include drawing a graph of our results. We can use the graph to calculate the uncertainty in our results. Often we will use the gradient of the graph to calculate a value.

Error Bars:

Error bars are a visual representation of the uncertainty associated with each piece of data.

Error Bars:

1. Plot the mean data value.
2. Calculate the range of the data, ignoring any anomalies.
3. Add error bars with lengths equal to half the range on either side of the data point.

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Drawing a Line of Best Fit:

1. Check if your data follow an equation. This will help decide if the line should be straight or curved.
2. The line of best fit should fall within error bars if drawn.
3. A good rule of thumb is to make sure that there are as many points on one side of the line as the other.
4. Lines of best fit should be continuous and drawn with a thin pencil that does not obscure the points below and does not add uncertainty to the measurement of gradient of the line.
5. Not all lines of best fit go through the origin.

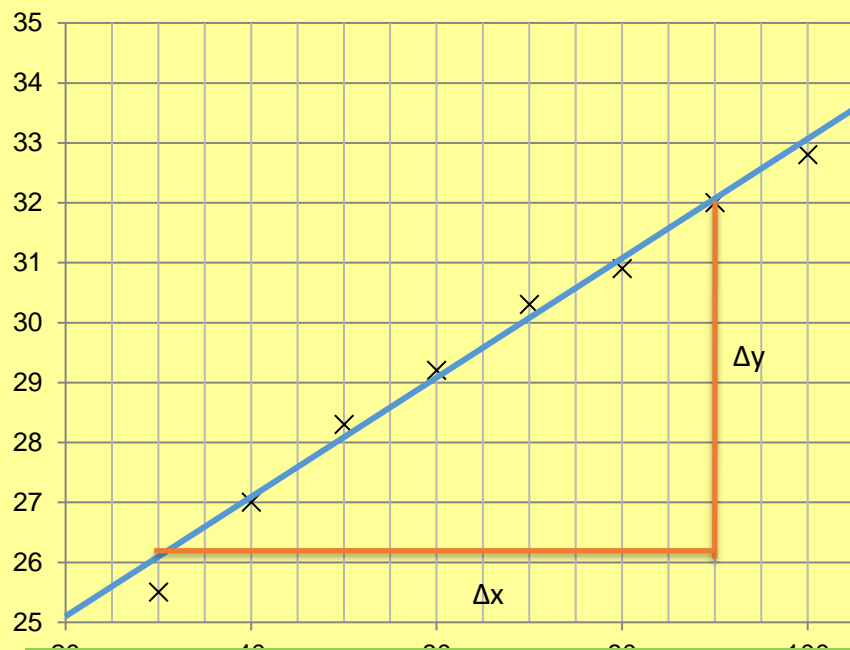
Exam Tip: Mark schemes will expect you to be accurate to within $\pm \frac{1}{2}$ a square

Learning Objectives:

Prefixes and units: Rearranging equations: Uncertainties: Graphical analysis: Resolving and combining vectors

Gradient:

1. When finding the gradient of a line of best fit, show your working by drawing a triangle on the line.
2. The hypotenuse of the triangle should be at least half as big as the line of best fit.



Exam Tip: Markschemes expect you to show clearly on the graph how you calculated the gradient.

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

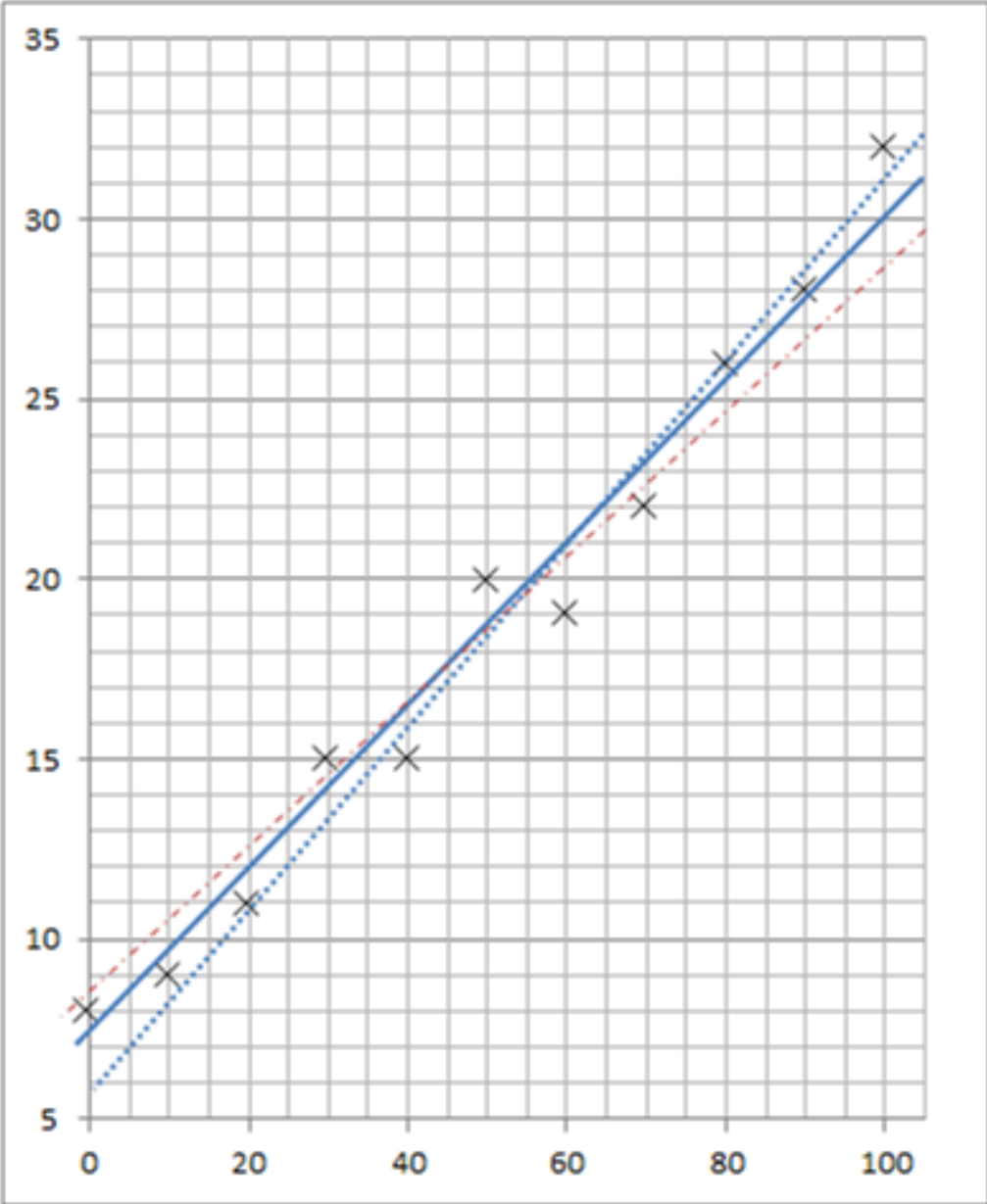
Uncertainties from gradients

To find the uncertainty in a gradient, you will need to draw 2 or 3 lines of best fit.

- 1) Calculate the gradient from the “best” line of best fit.
- 2) Calculate the gradient from the steepest line of best fit.
- 3) OR Calculate the gradient from the shallowest line of best fit.
- 4) Calculate the percentage uncertainty from:

$$\%u = \frac{(\text{best gradient} - \text{worst gradient})}{\text{best gradient}} \times 100\%$$

Learning Objectives:
Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors



Best gradient ———

Worst gradient could be either:

Steepest gradient possible or

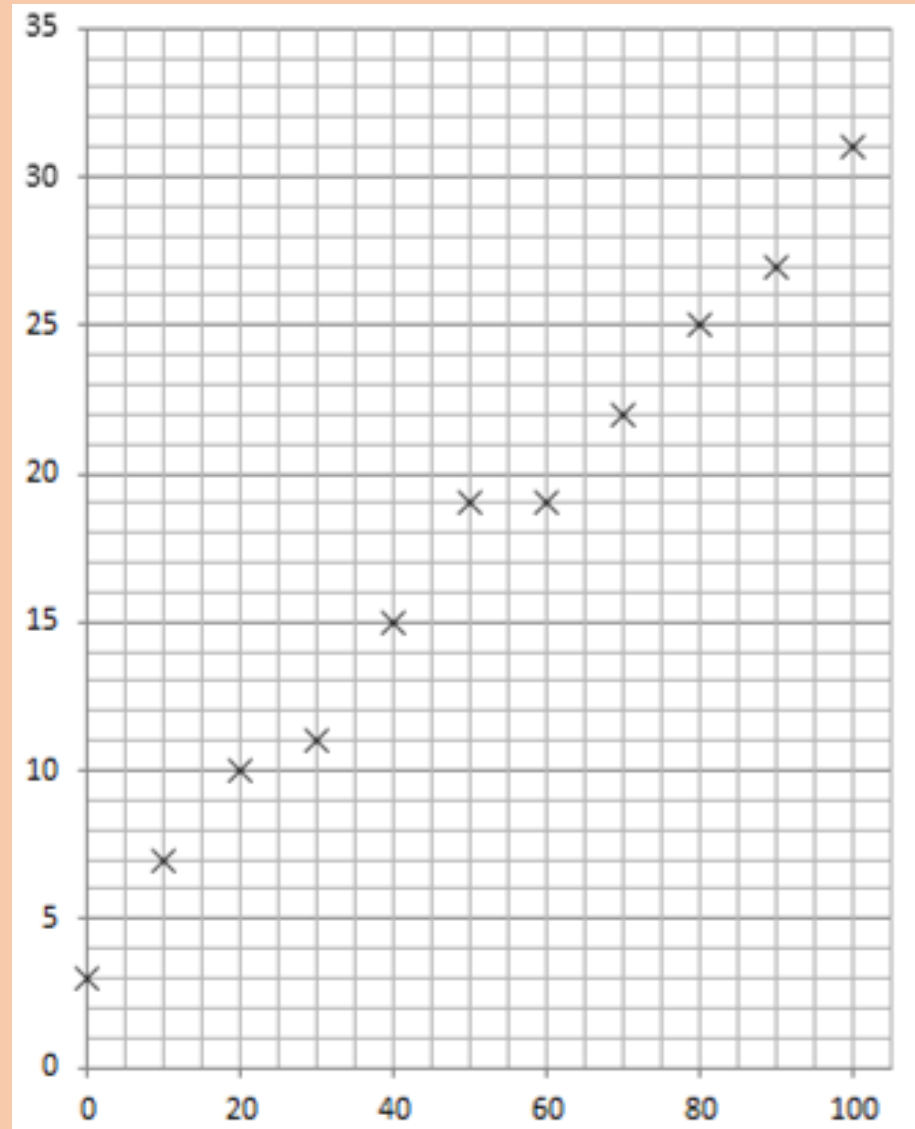
Shallowest gradient possible - . - .

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Is this graph well drawn or not?

Scales are good but are not labelled.



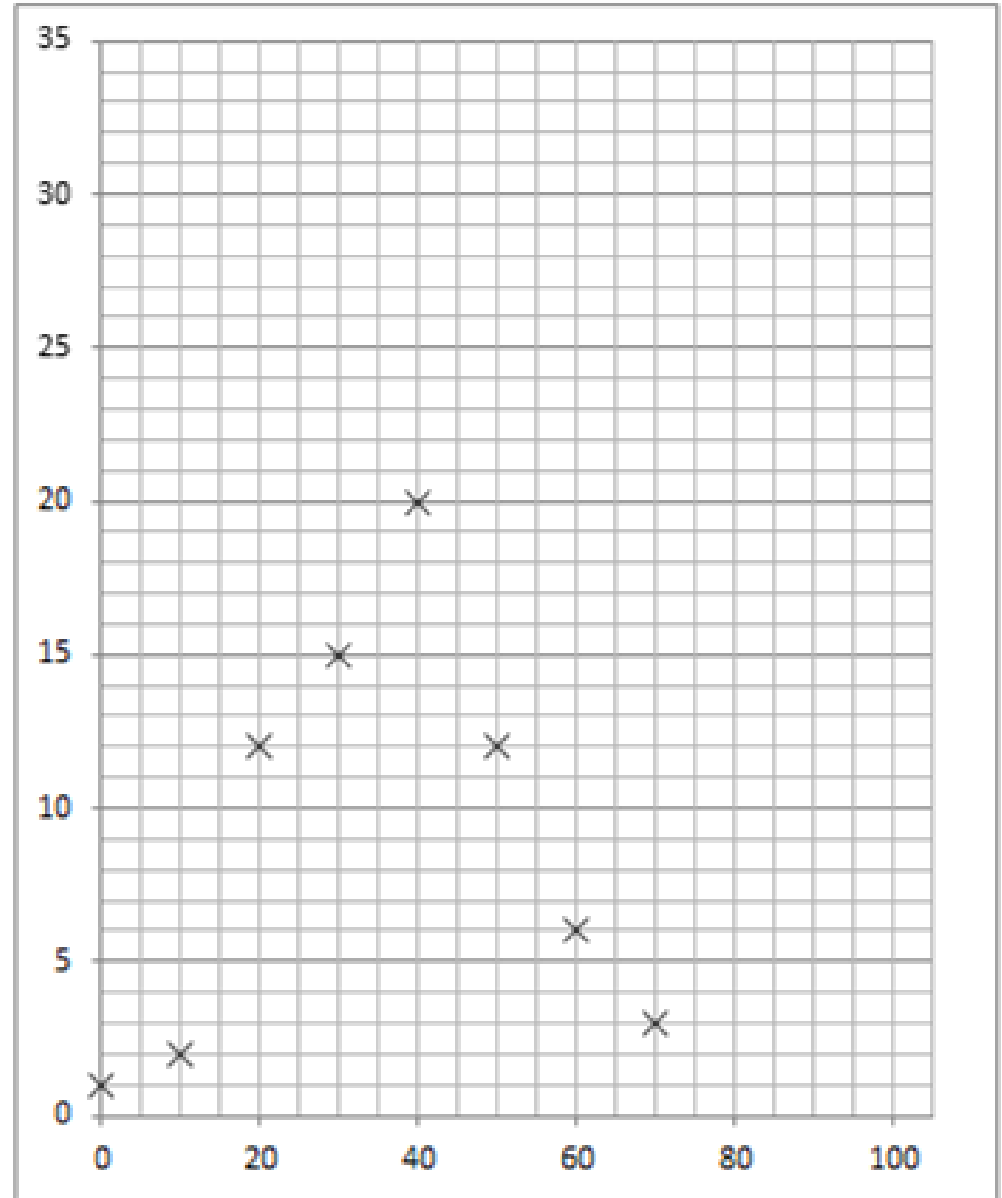
Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Is this graph well drawn or not?

Not labelled.

Just about taking half the page, but scales would be better if it was spread out more.

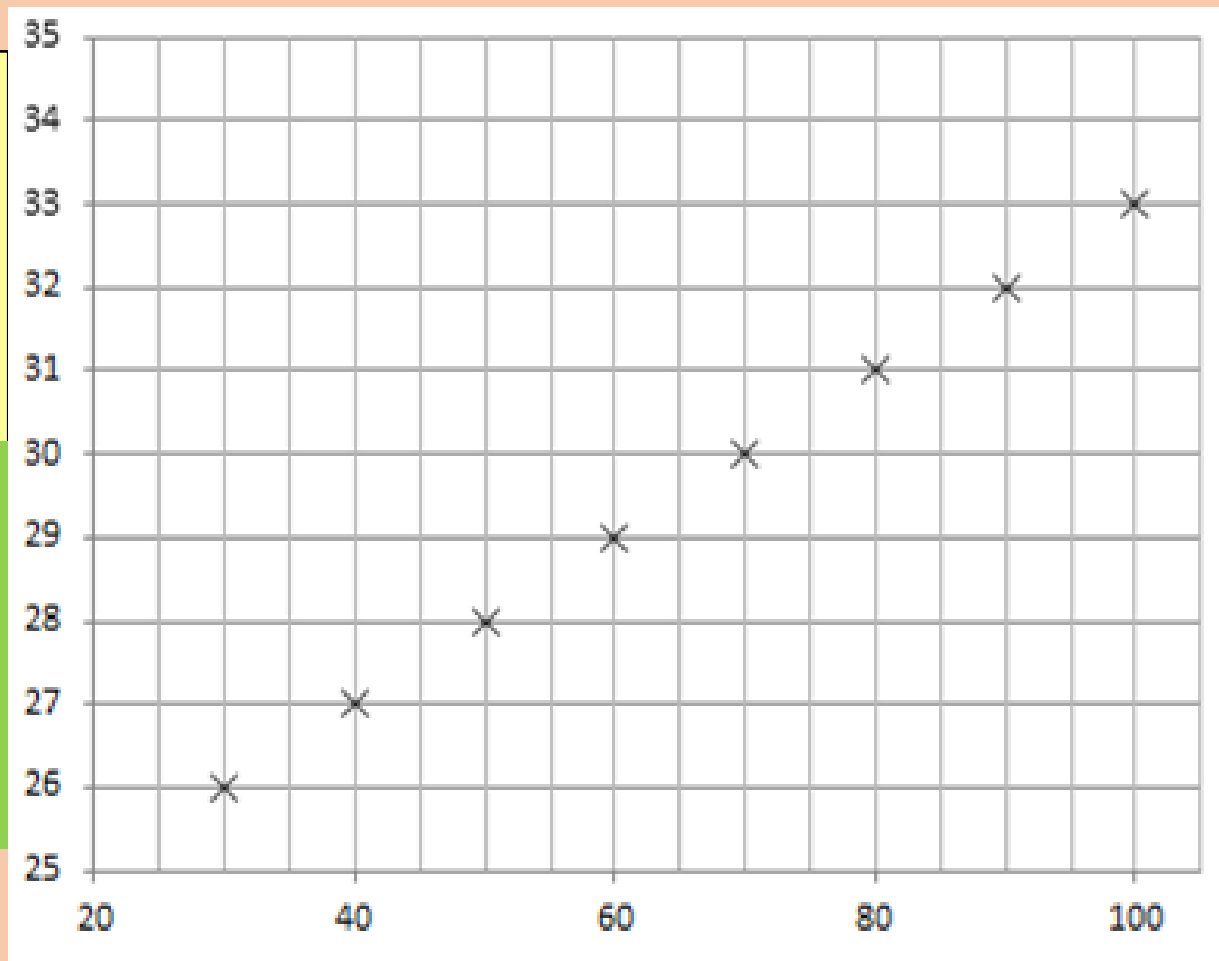


Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

What difficulty might there be with using this graph?

Won't know what the y-intercept is, if we need to work out the equation of the graph.



Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

In practical questions, we will often be asked to plot a graph of the data and then use the gradient of the graph to calculate a value.

We need to use **$y = mx + c$**

And compare this to the equation used for our graph.

We can then identify what the gradient of the graph is showing us.

For example a graph of v^2 against s for an object being dropped from rest

What does the gradient show?

Hint: From SUVAT
$$v^2 = u^2 + 2as$$

Gradient = $2 \times a$

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis



Isaac Physics:

If you haven't already used this website – I highly recommend it!

Go to www.isaacphysics.com

Create an account

Go to Learn - A-level Resources - Question Finder

Then choose Physics and Skills

10 minutes to try any of the Skills questions

Hint: Isaac Physics is very particular about the number of significant figures. Always read the question carefully.

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Definitions:

Scalar – a quantity with magnitude only

Vector – a quantity with both magnitude and direction

Examples:

Vectors – acceleration; force; weight; velocity; momentum; displacement

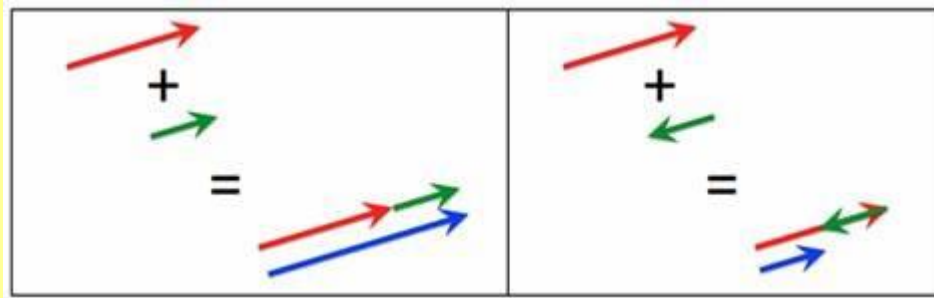
Scalars – energy; mass; temperature; speed; distance

Learning Objectives:

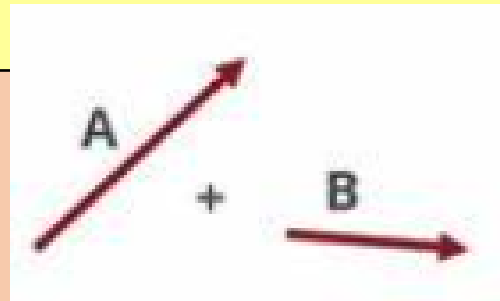
Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Adding Vectors

If the two vectors are parallel – then it is simply a case of addition or subtraction.



But if the two vectors are at an angle to each other, then we can't just add or subtract.



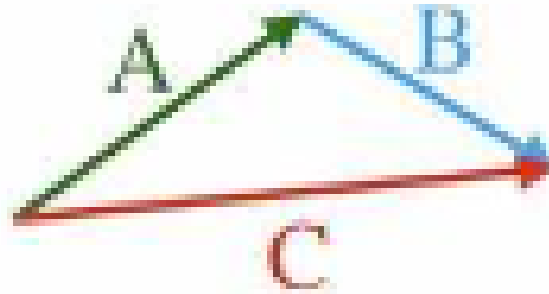
Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Adding Vectors which are not parallel

Draw the vectors **Tip to Tail (following on)**

The sum of these vectors (the resultant) is the line which joins the start point to the end point.



$$\vec{A} + \vec{B} = \vec{C}$$

Important: the Resultant is not a 3rd vector – it replaces the first two

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Question:

Two vectors of magnitude 7N and 5N are combined.

What are the maximum and minimum resultant forces?

Maximum – when they both act in the same direction = 12N

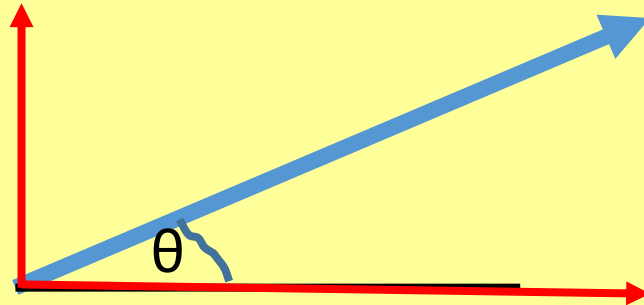
Minimum – when they act in opposite directions = 2N

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Question?

What do we mean by resolving a vector?
Why is it so hugely important in Physics?



It is vital that you are confident resolving vectors. If not – then most of the mechanics topic becomes very difficult!

Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Resolving Vectors

When a vector is at an angle to the surface, we can resolve it into two perpendicular components.

These two components have the same effect as the original vector.

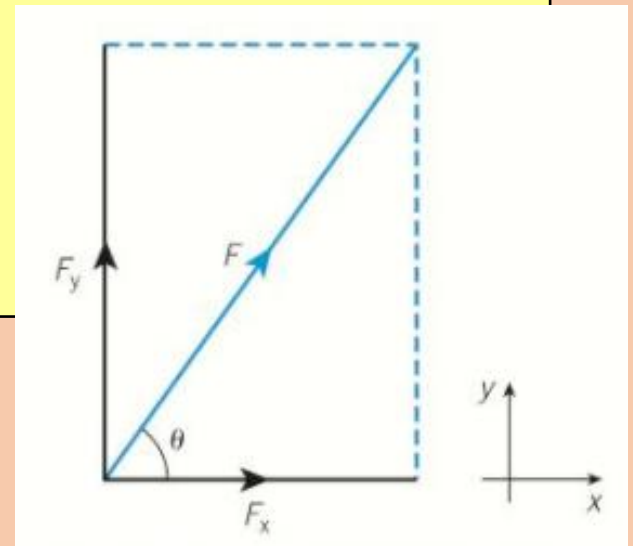
So we can replace the original vector with these two separate vectors.

IMPORTANT

There are **not** three vectors.

Either just F

OR F_x and F_y



Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

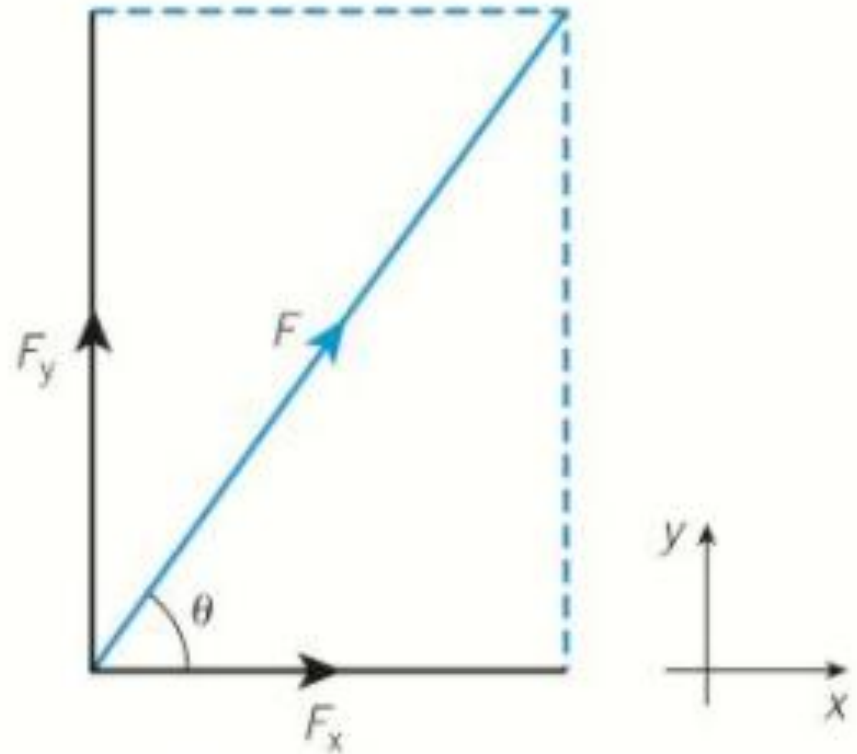
Resolving Vectors

If we resolve a force F into the x and y directions, the two components of the force are equal to:

$$F_x = F \cos\theta$$

$$F_y = F \sin\theta$$

Why?



Learning Objectives:

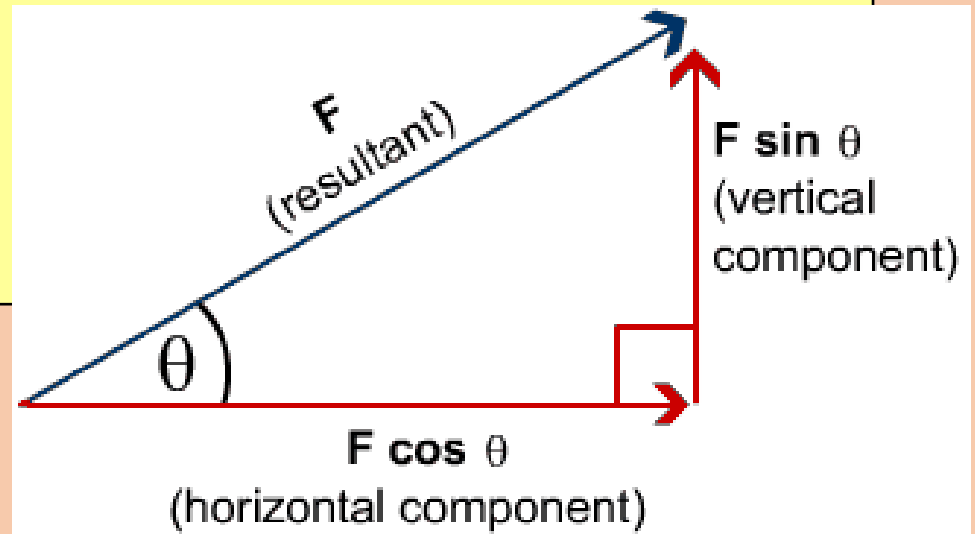
Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Remember this!!

Think SOH CAH TOA

The component which is **ADJACENT** to the vector is **$F \cos \theta$** (CAH)

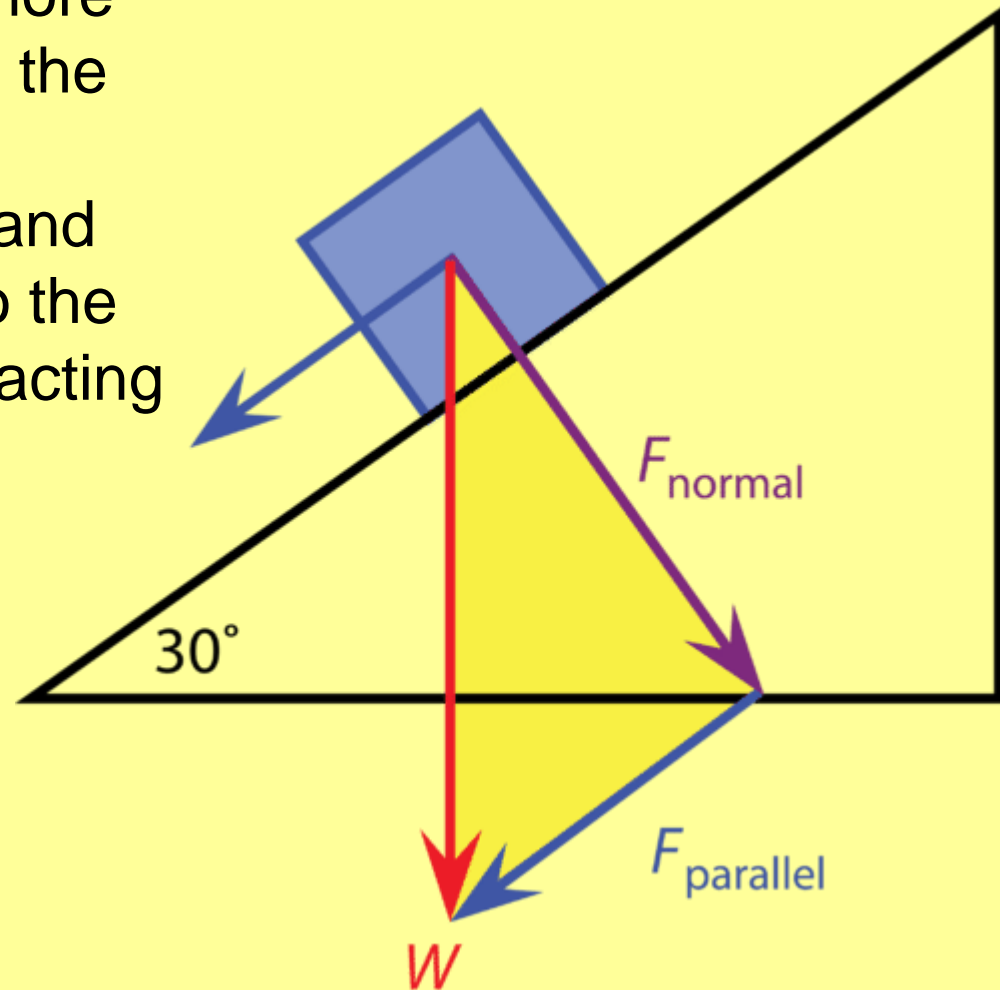
The component which is **OPPOSITE** the vector is **$F \sin \theta$** (SOH)



Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Sometimes it is more helpful to resolve the vectors (usually forces), **parallel** and **perpendicular** to the surface they are acting on



Learning Objectives:

Prefixes and units; Rearranging equations; Uncertainties; Graphical analysis; Resolving and combining vectors

Practice Questions:

Resolving vectors

You have five minutes to complete as many of the questions as possible

Learning Objectives:

- Prefixes and units
- Rearranging equations
- Uncertainties
- Graphical analysis
- Resolving and combining vectors

Summary:

- Always convert any prefixes before doing your calculations
- Substitute in values before you rearrange equations
- Remember that a ruler has uncertainty at both ends
- Uncertainties always add up
- Draw your graphs as large as possible
- Rewrite equations in the form $y = mx + c$ to help determine the gradient of a graph

**Thanks and see you next month 😊
Enjoy your Physics!**